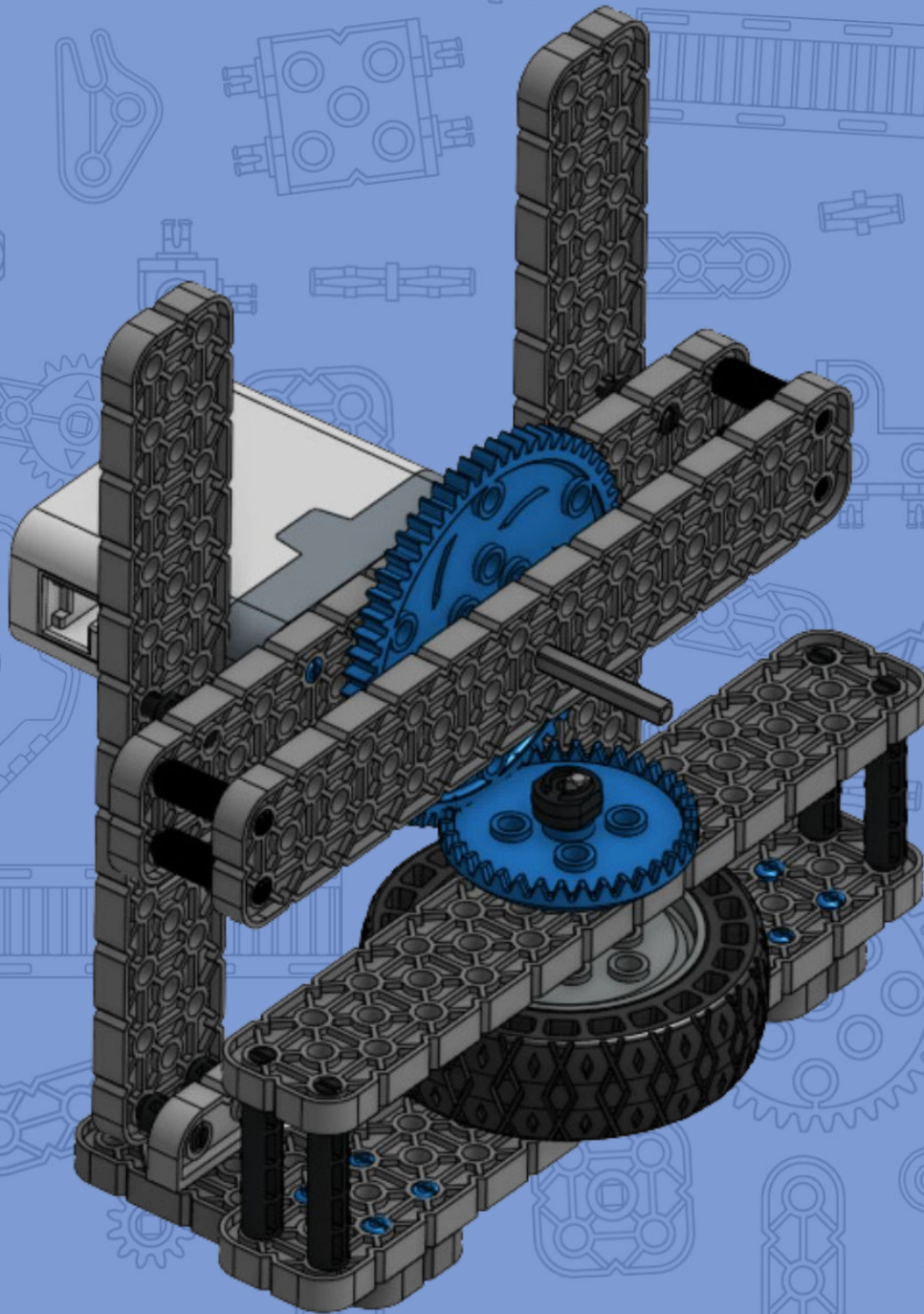


Build Instructions

Bevel Gear Demo



A bevel gear system consists of two gears that intersect at a right angle (90 degrees). These gears are designed to change the direction of motion between the input and output. In this example, you can see how the gears mesh together to transfer movement from one axis to another.

How Does it Work?

In a bevel gear mechanism, one gear (the input gear) is turned by a motor. This gear has teeth that mesh with the teeth of another gear (the output gear) positioned at a right angle to it. When the input gear turns, it causes the output gear to turn as well, but in a different direction – typically 90 degrees from the original direction. This setup allows the mechanism to transfer motion smoothly and efficiently from one direction to another.

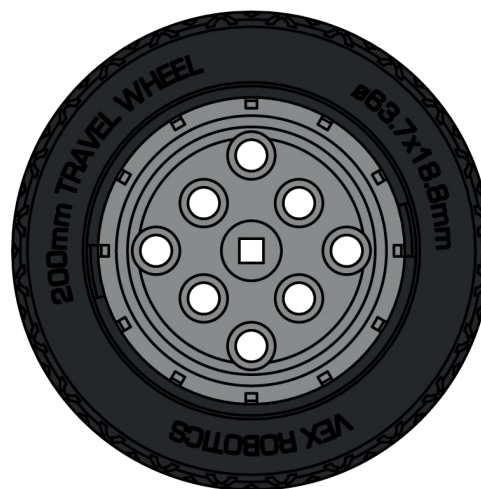
Why is it Useful?

This mechanism is useful because it allows for the transfer of motion and power in different directions, which is essential in many machines and devices. It can change the direction of a motor's output, making it possible to fit mechanical parts into compact spaces or to drive components that need to move in different directions. For example, it can be used to turn the wheels of a robot or adjust the angle of a robotic arm.

MATERIALS

x8 

0.25x Pitch Standoff
228-2500-063



x1 **200mm Travel Tire**
228-2500-1208, 209

x4 

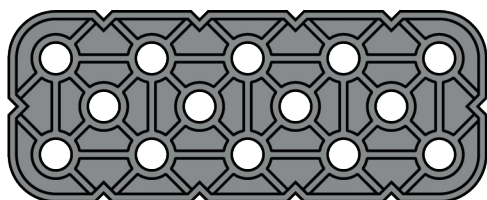
1x Pitch Standoff
228-2500-065

x4 

2x Pitch Standoff
228-2500-067



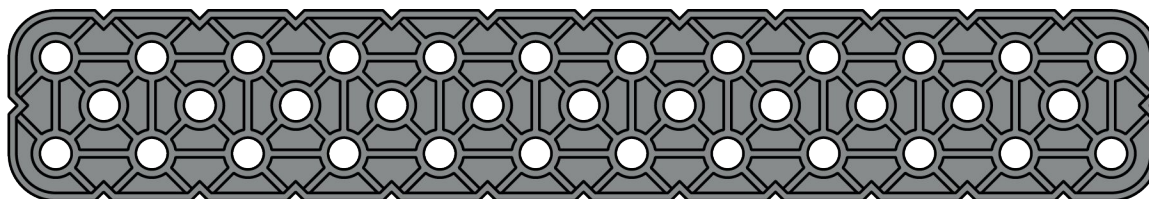
x1 **4x Pitch Motor Shaft**
228-2500-079, 2238



x2 **2x5 Beam**
228-2500-020

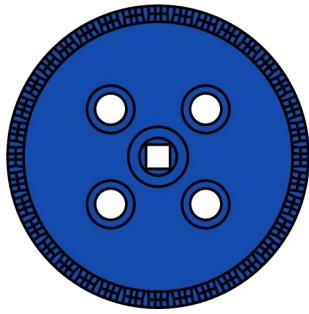


x1 **5x Pitch Shift**
228-2500-077



x6 **2x12 Beam**
228-2500-026

MATERIALS



x1 36 Tooth Crown Gear
228-2500-218



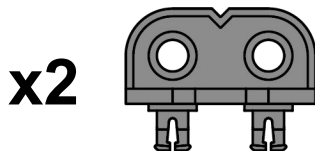
x1 Washer
228-2500-112



x14 1x1 Connector Pin
228-2500-060



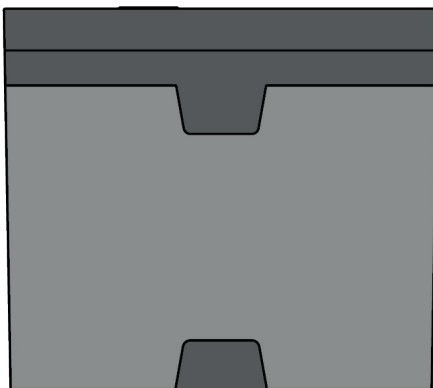
x1 Rubber Shaft Collar
228-2500-143



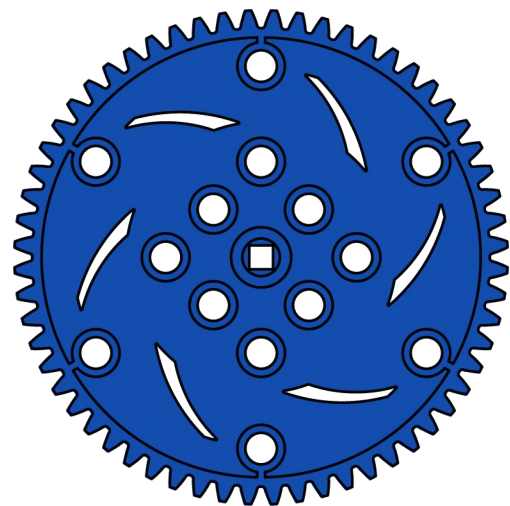
x2 2x Wide, 1x2 Corner
Connector
228-2500-128



x2 0.25x Pitch Spacer
228-2500-114



x1 IQ Smart Motor
228-2560



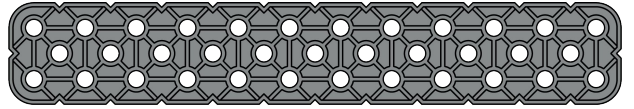
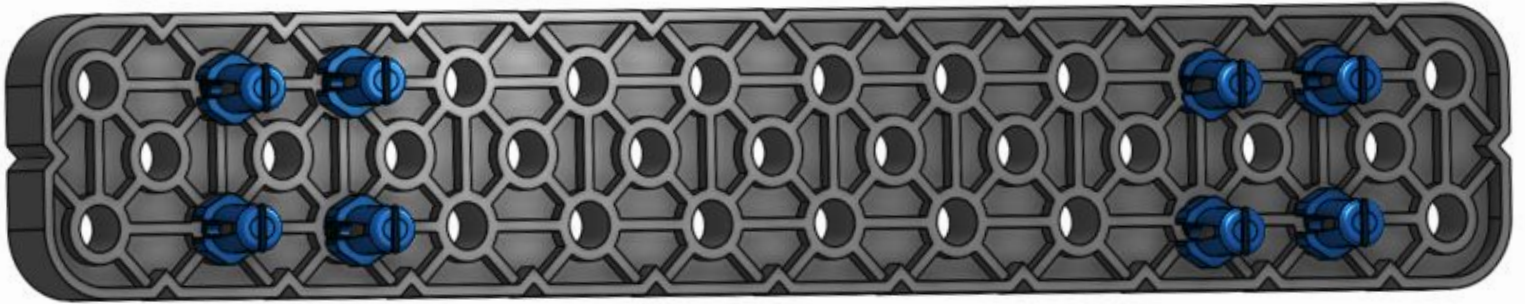
x1 60 Tooth Gear
228-2500-215

Parts List:

x8

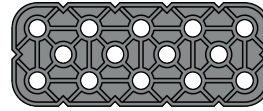


x1

*2x12 beam*

Parts List:

x2

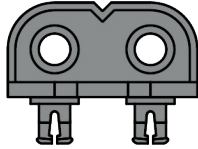


2x5 beam

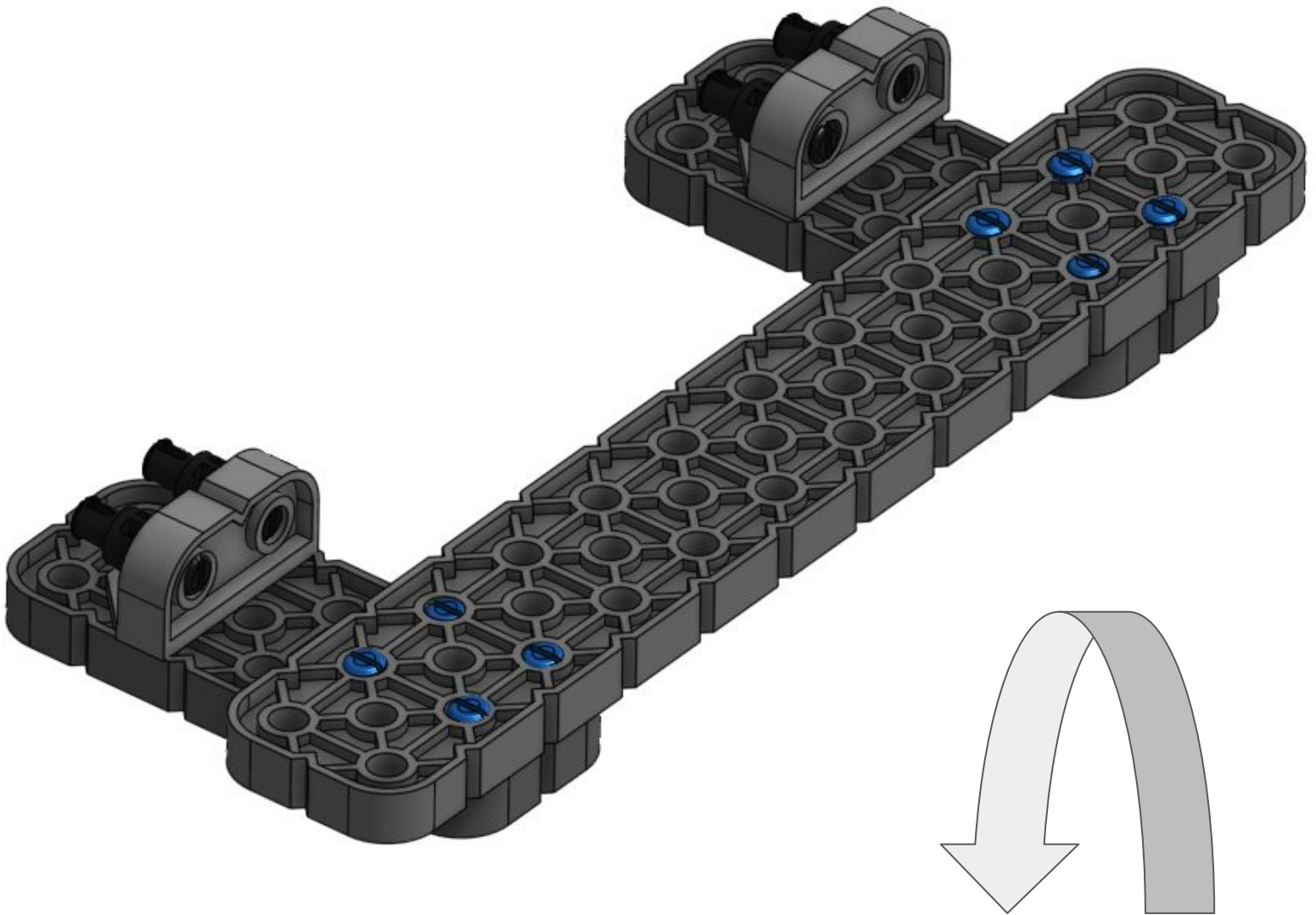


Parts List:

x2

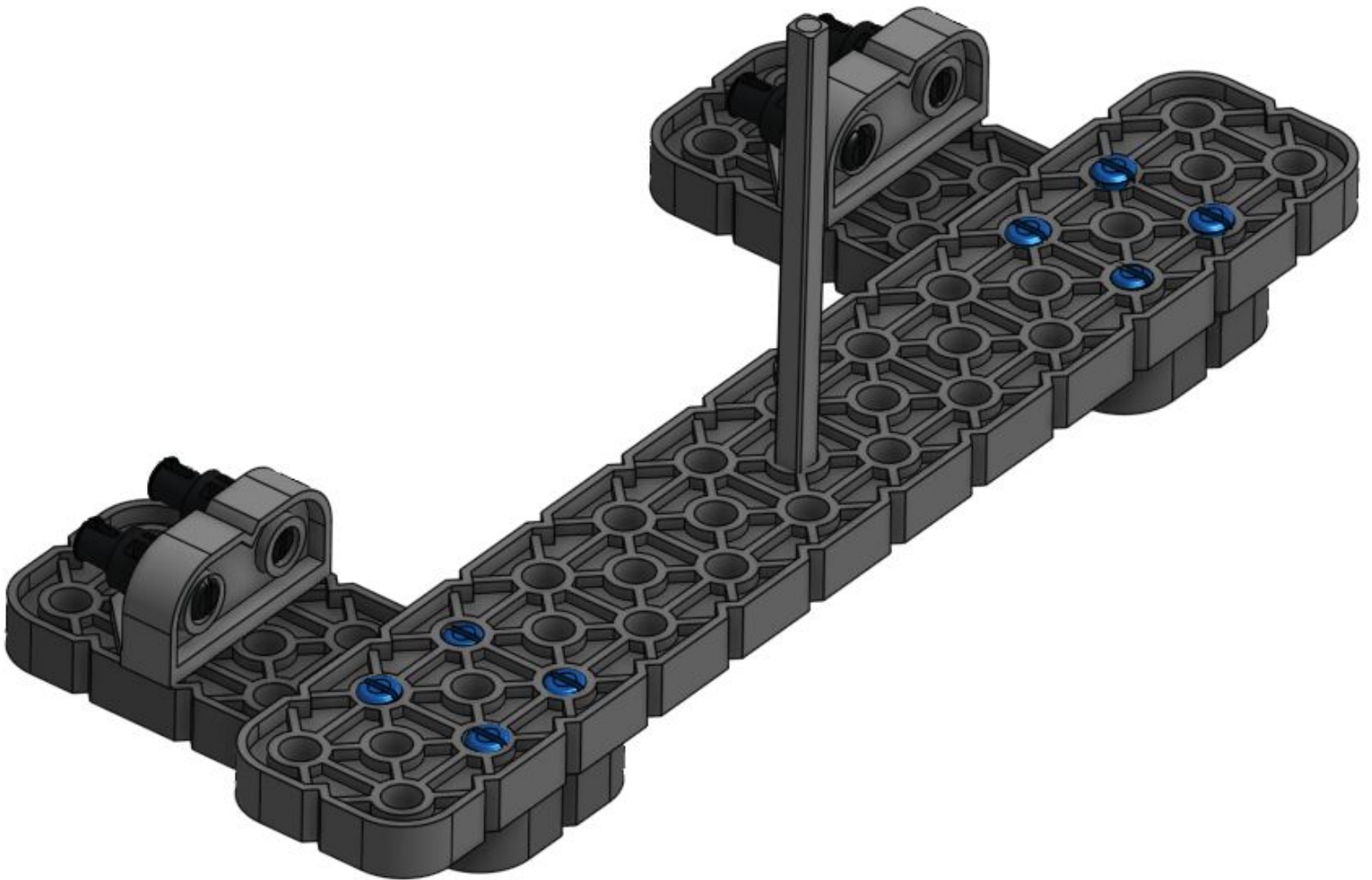


x4



Parts List:

x1

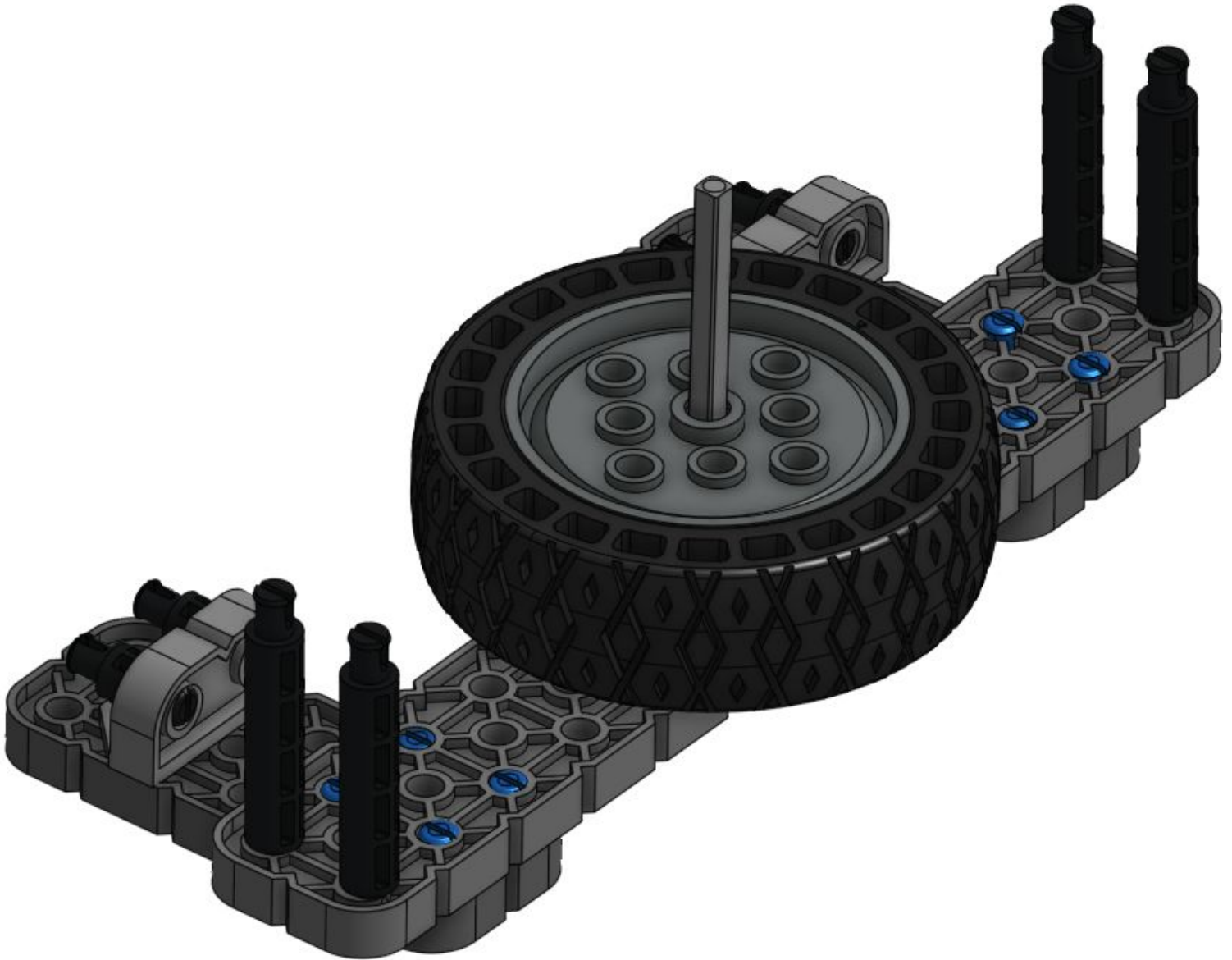


Parts List:

x1

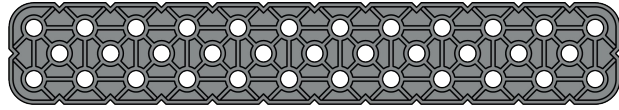
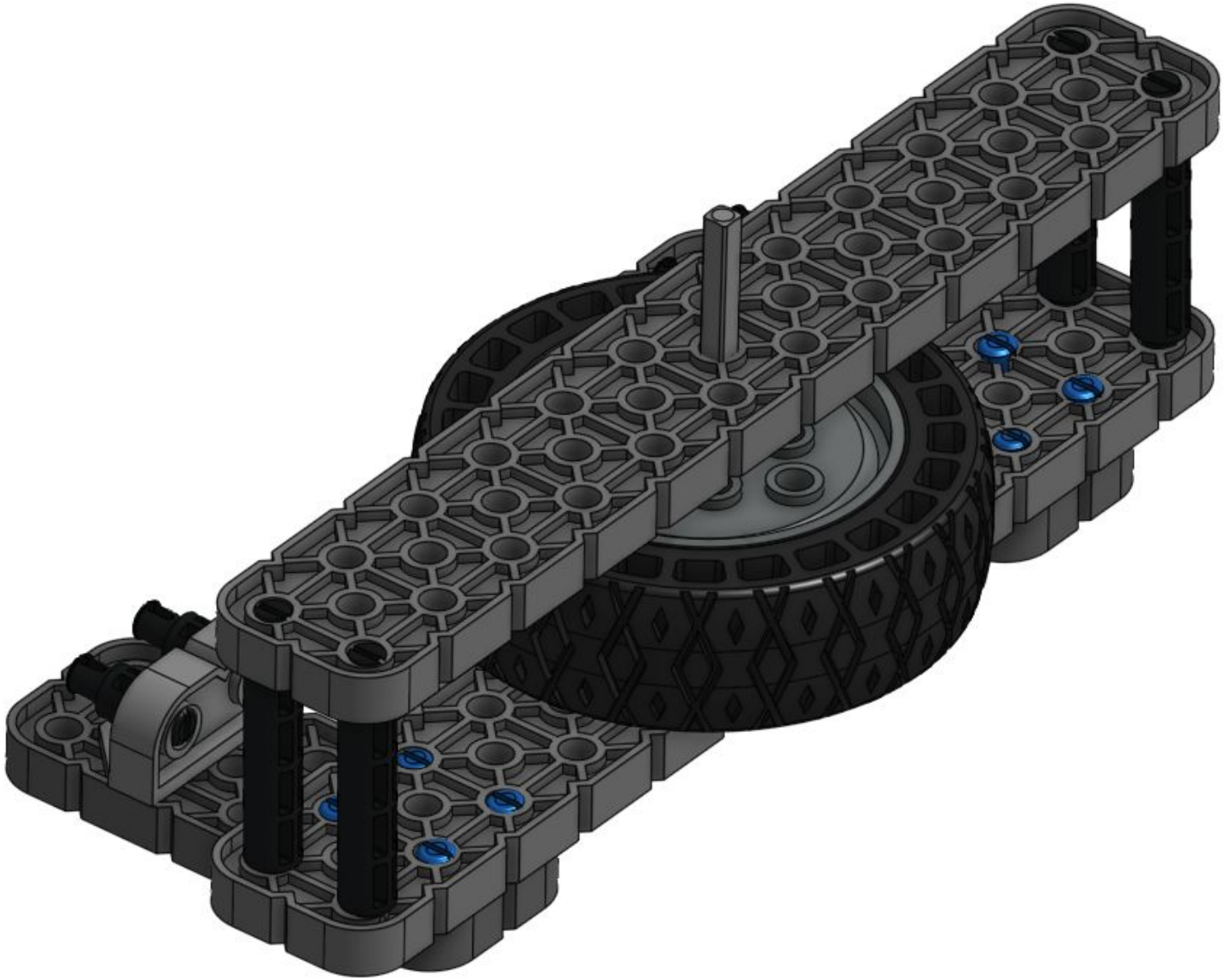


x4

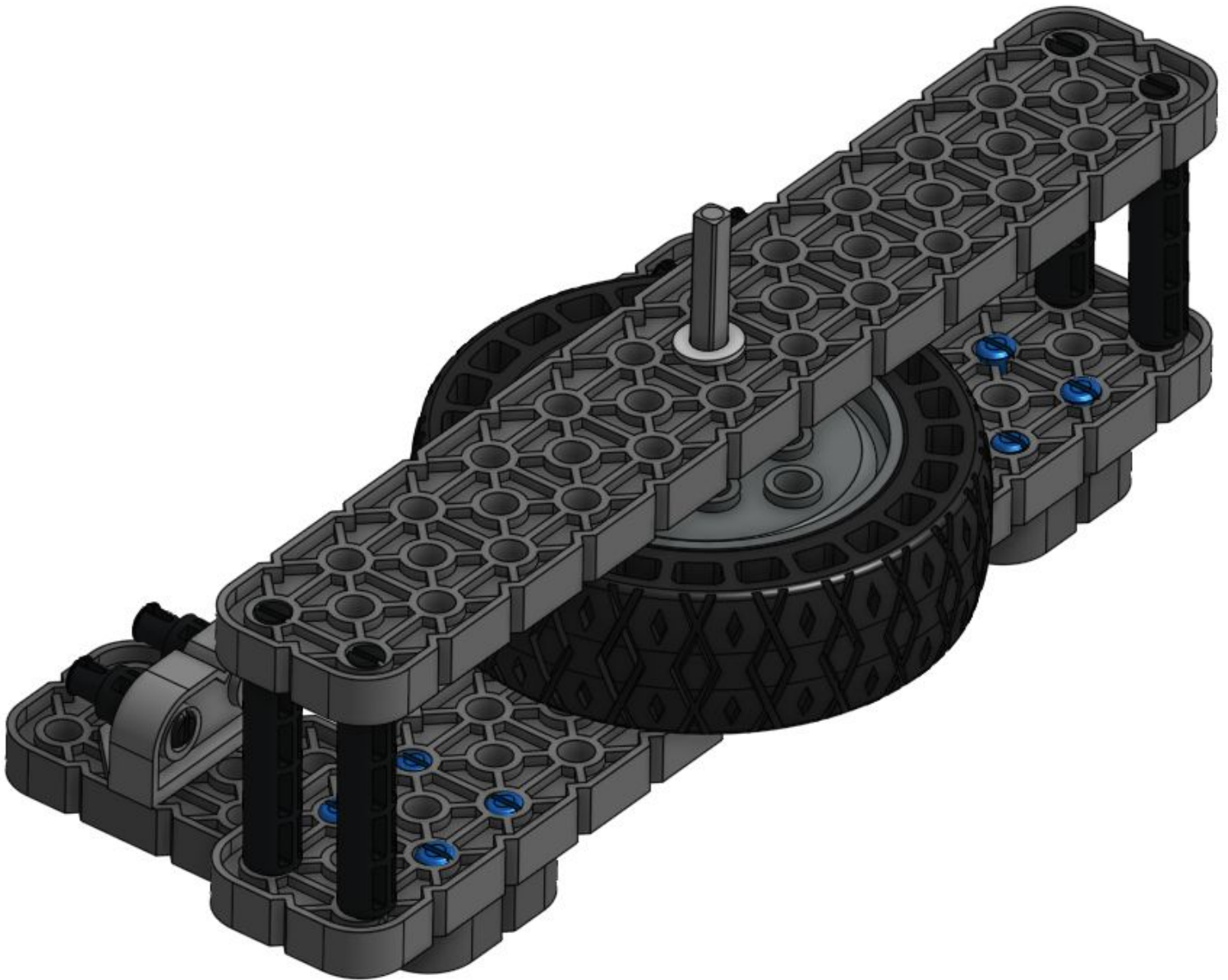


Parts List:

x1

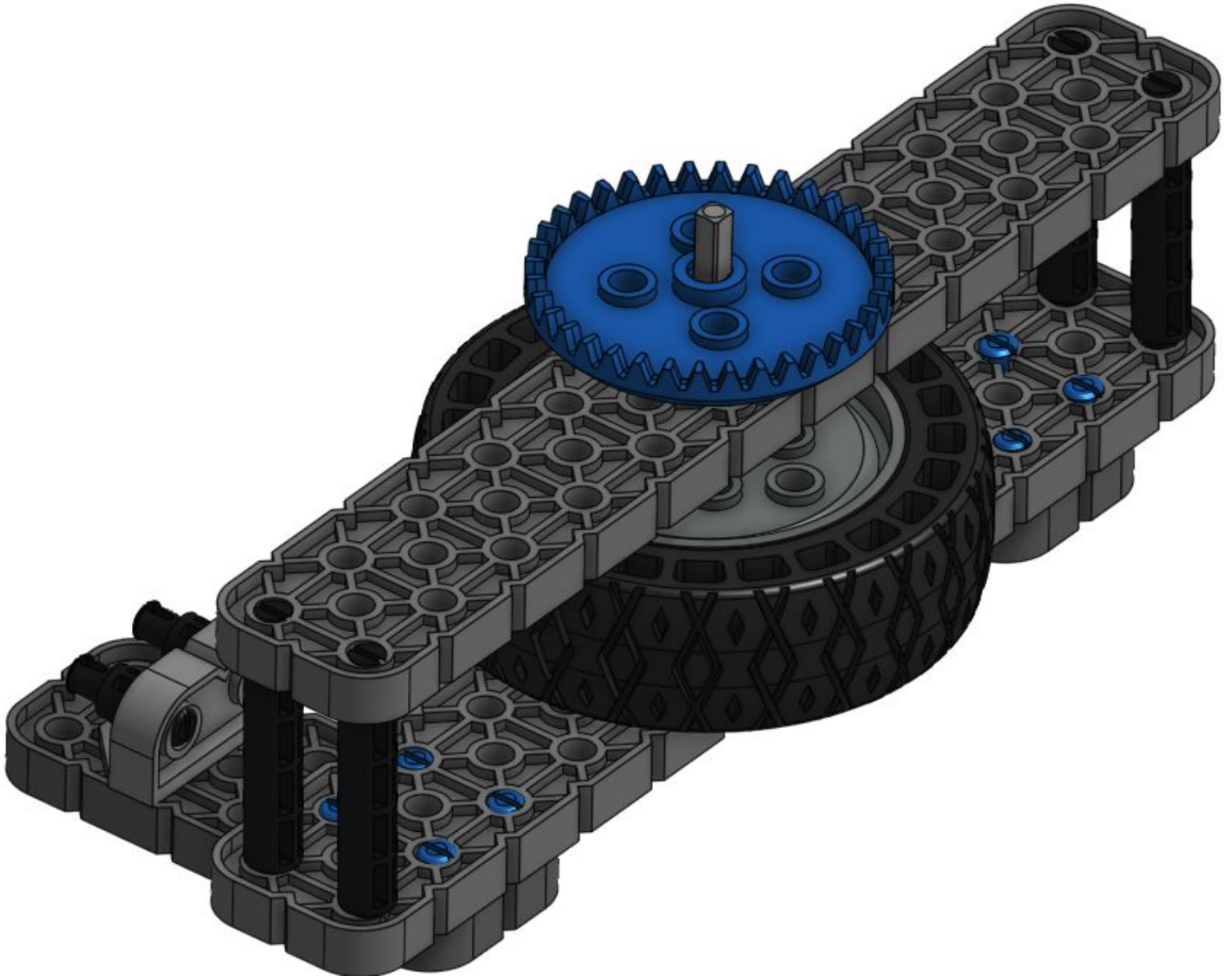
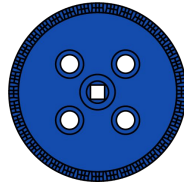
*2x12 beam*

Parts List:

x1 

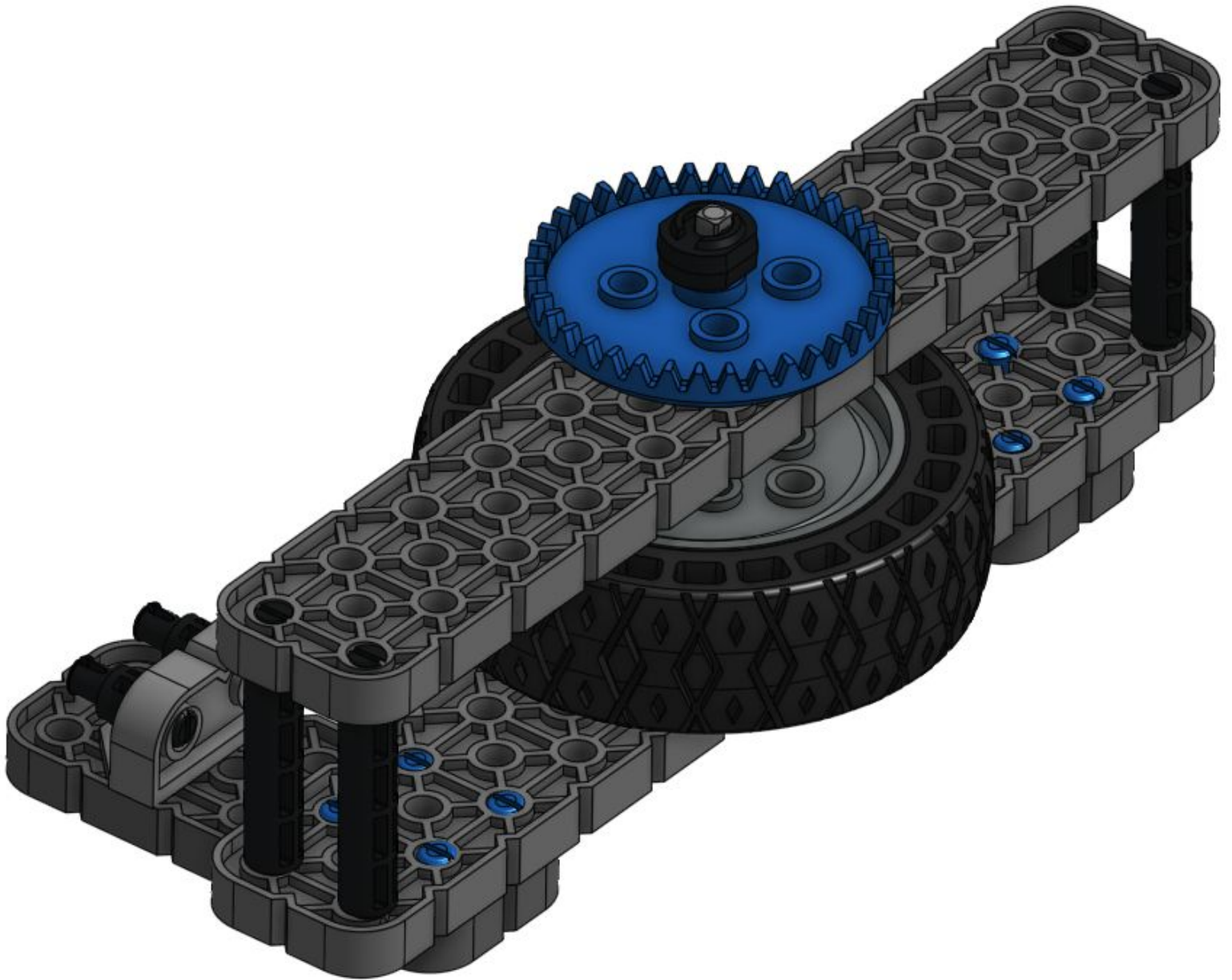
Parts List:

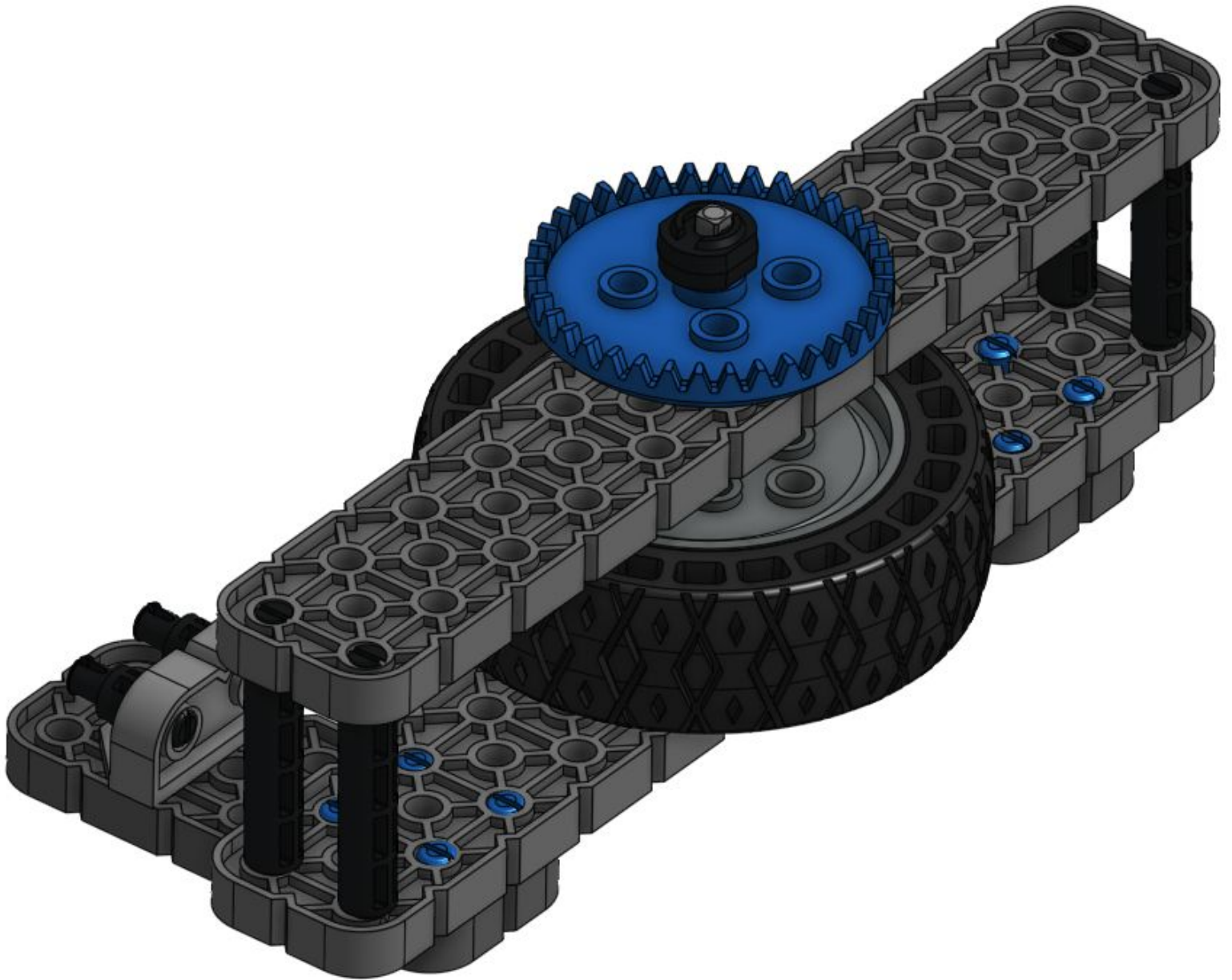
x1



Parts List:

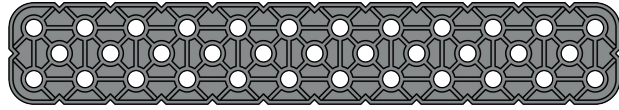
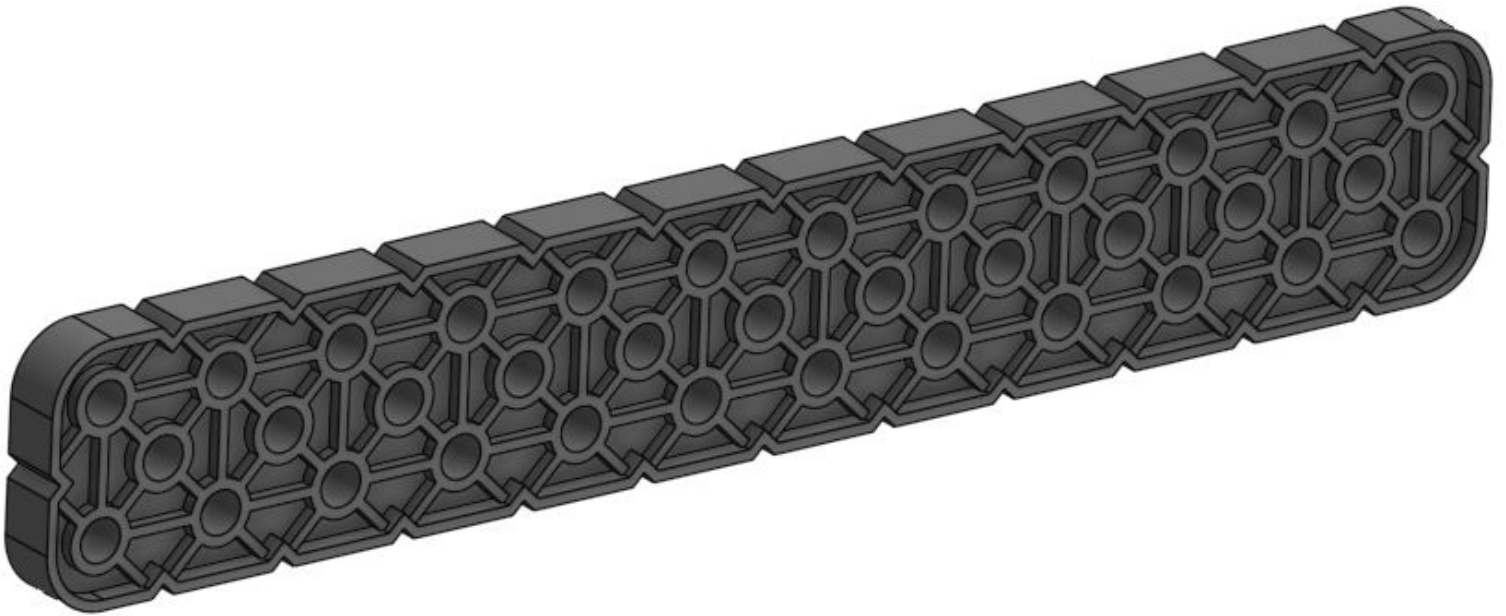
x1



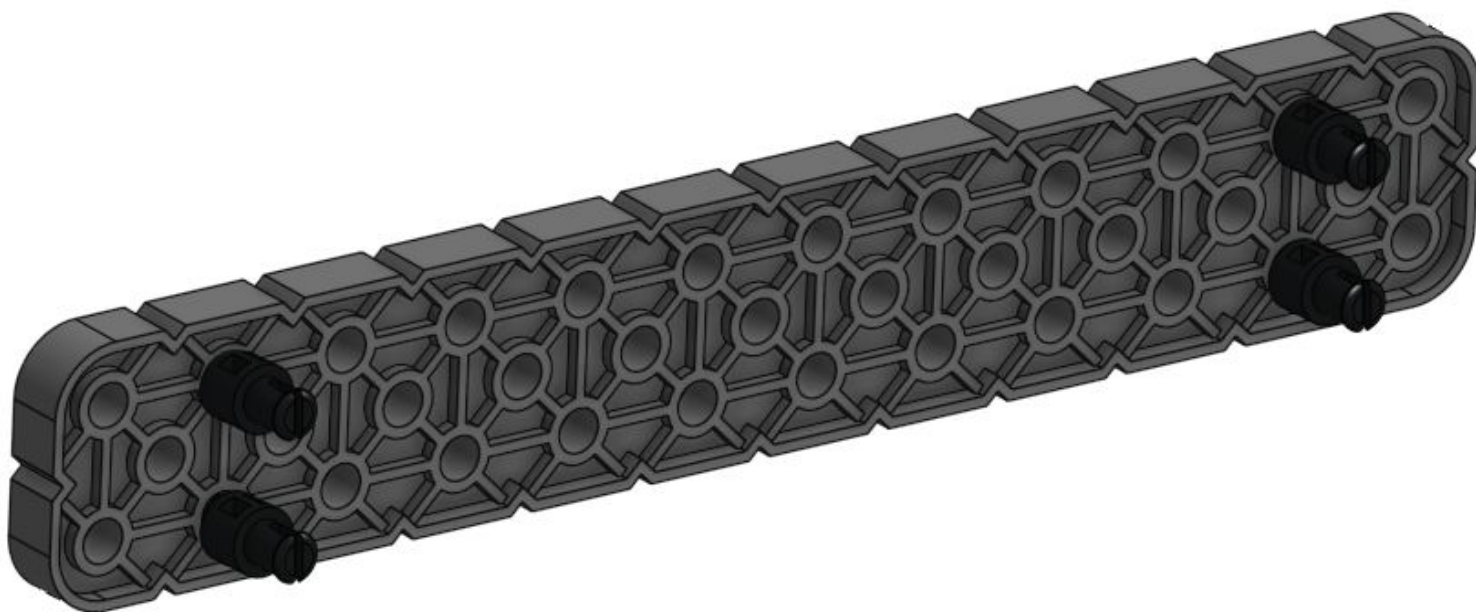


Parts List:

x1

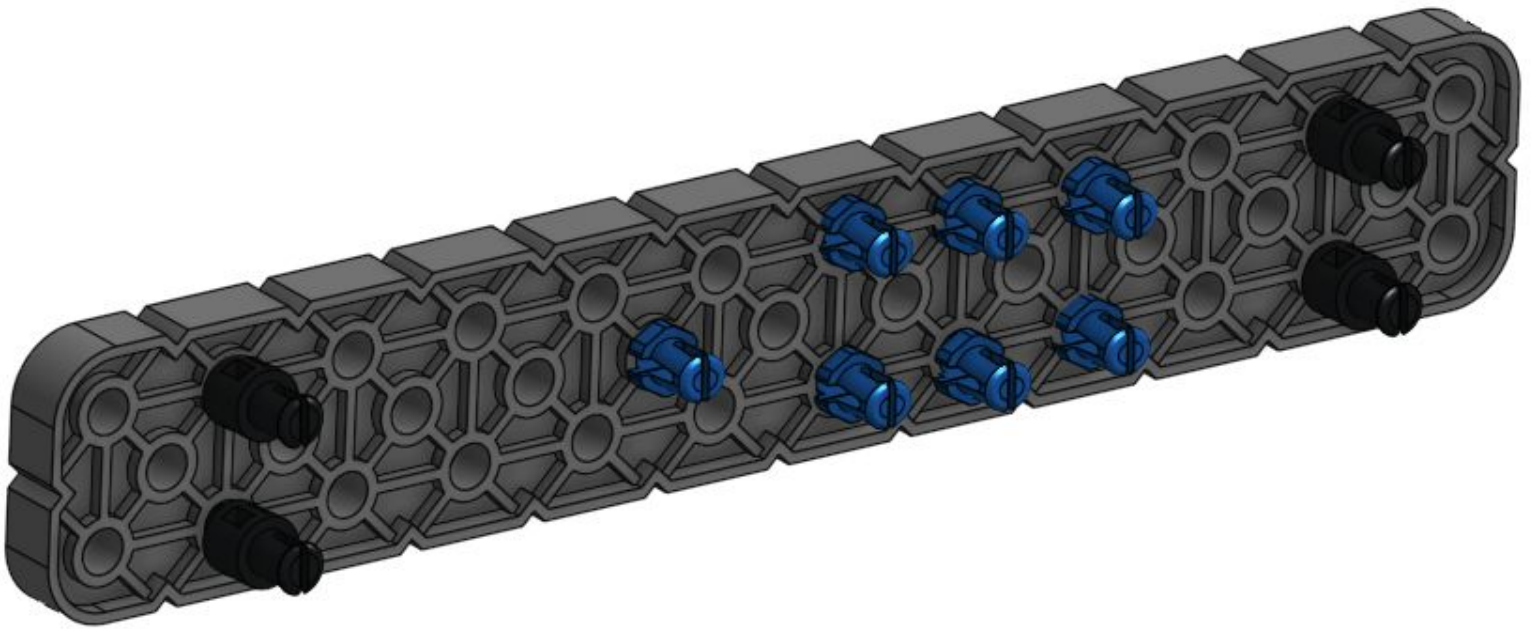
*2x12 beam*

Parts List:

x4 

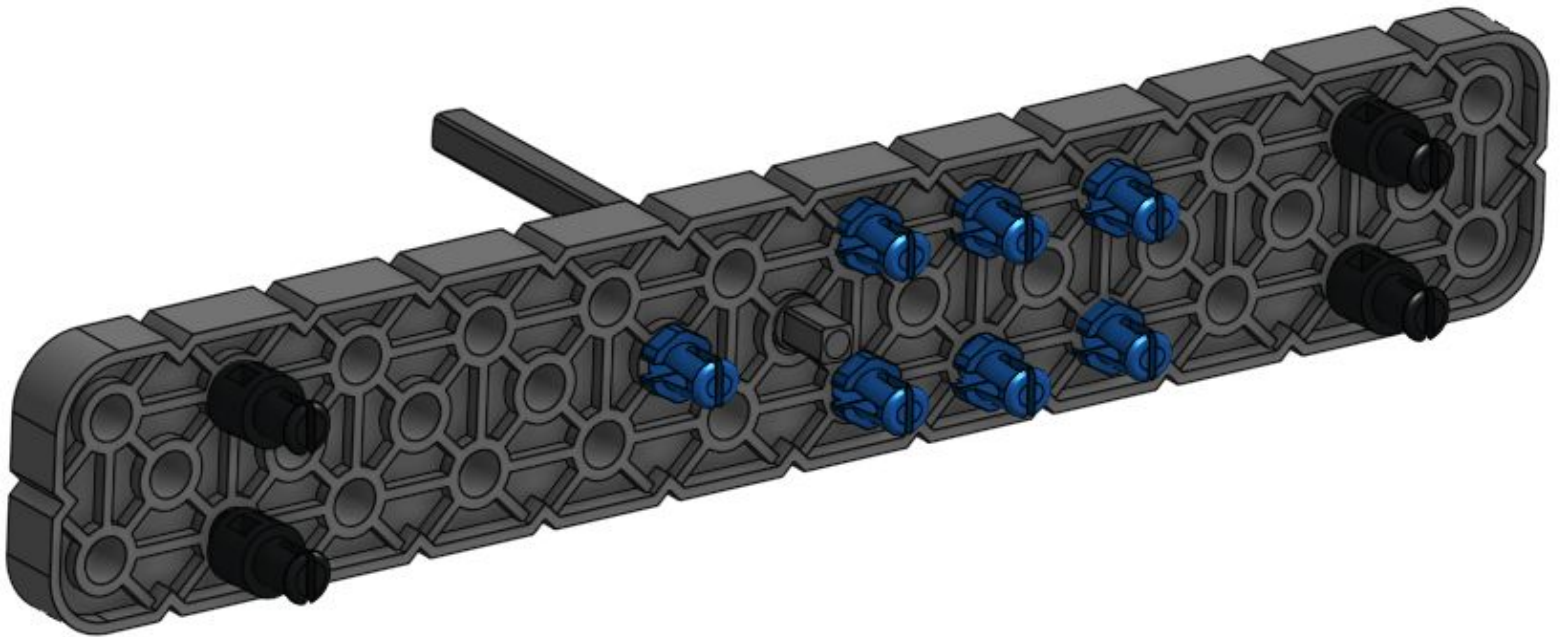
Parts List:

x6 

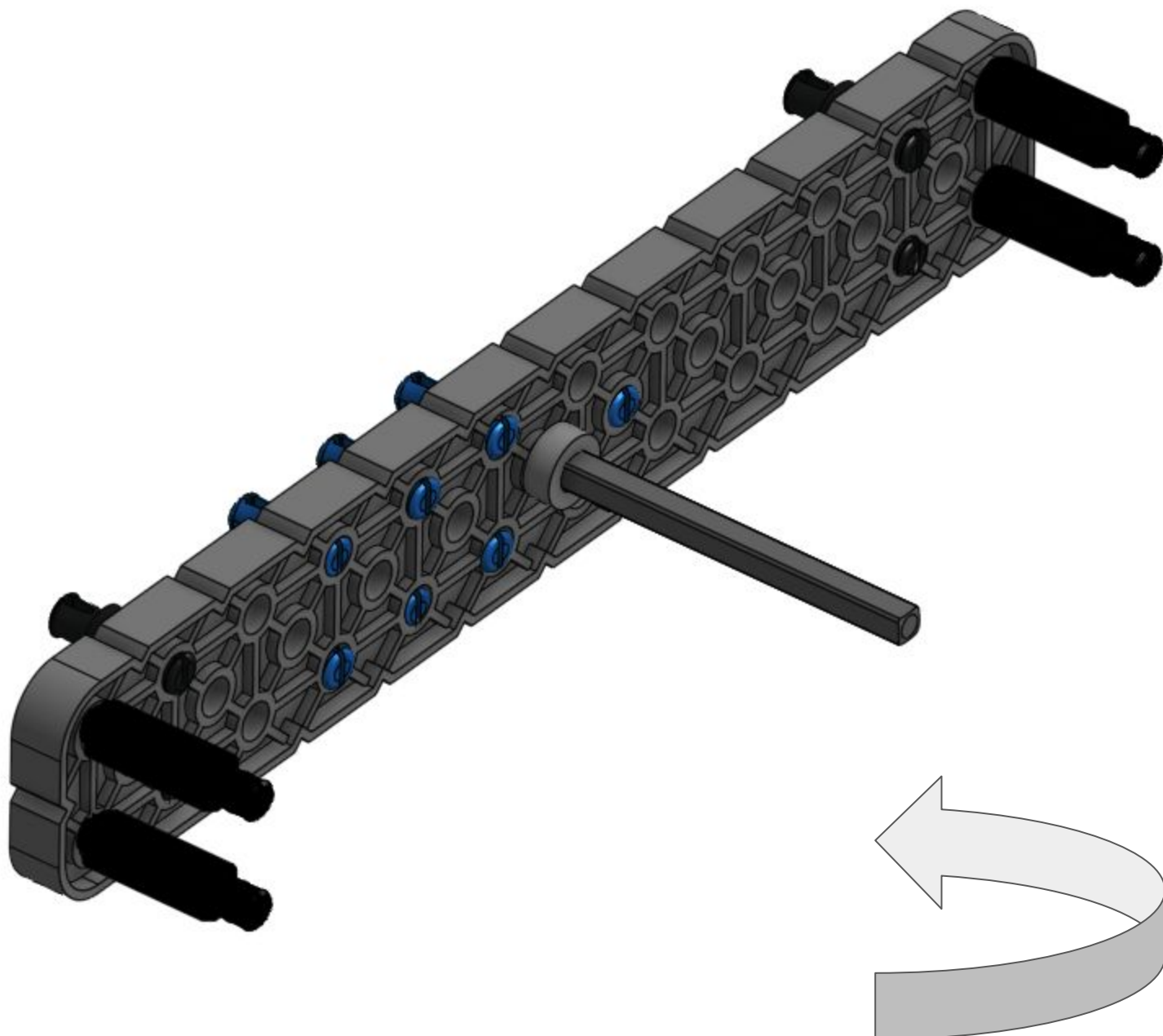


Parts List:

x1

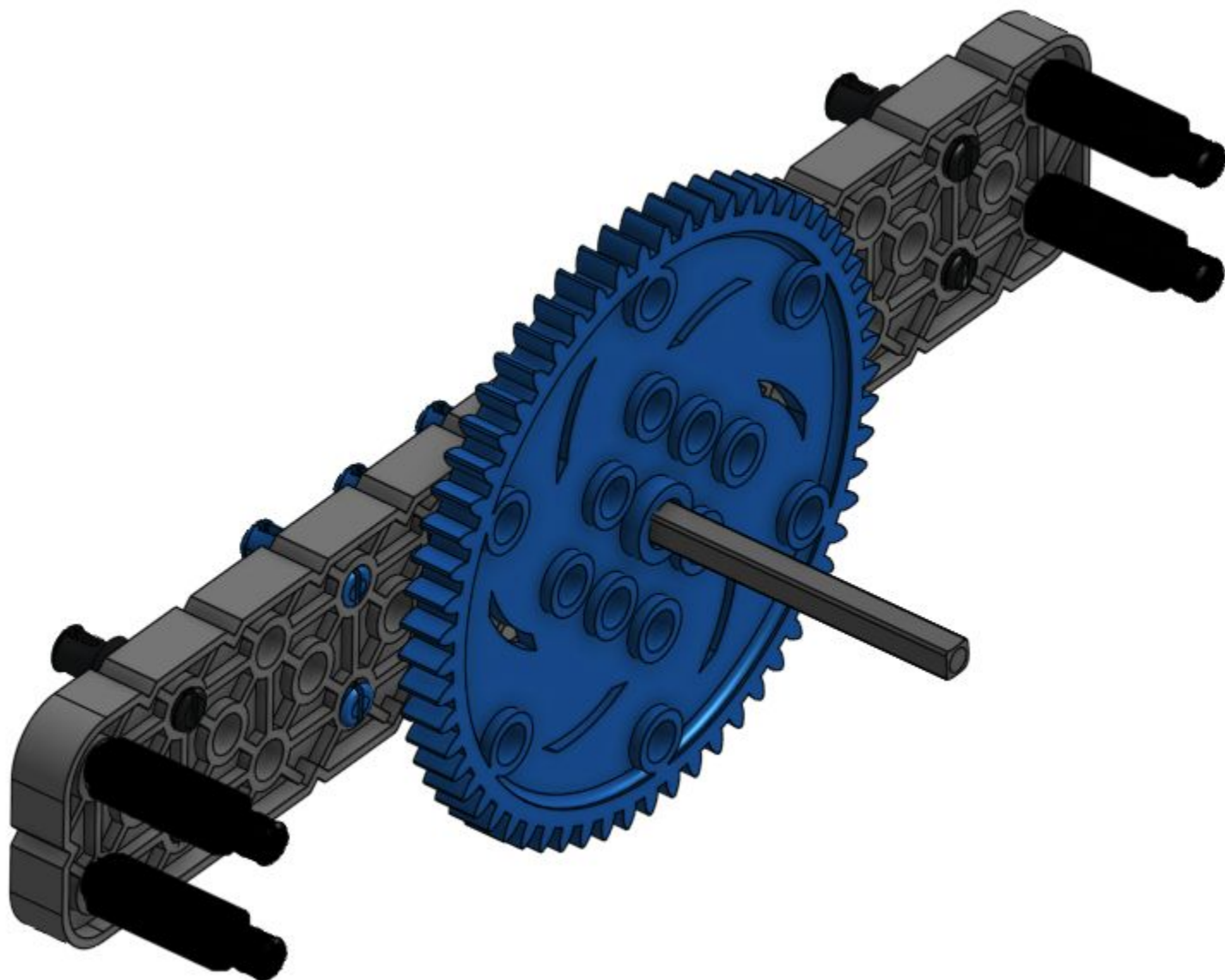
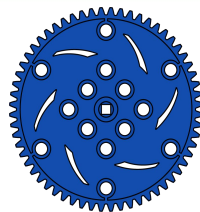


Parts List:

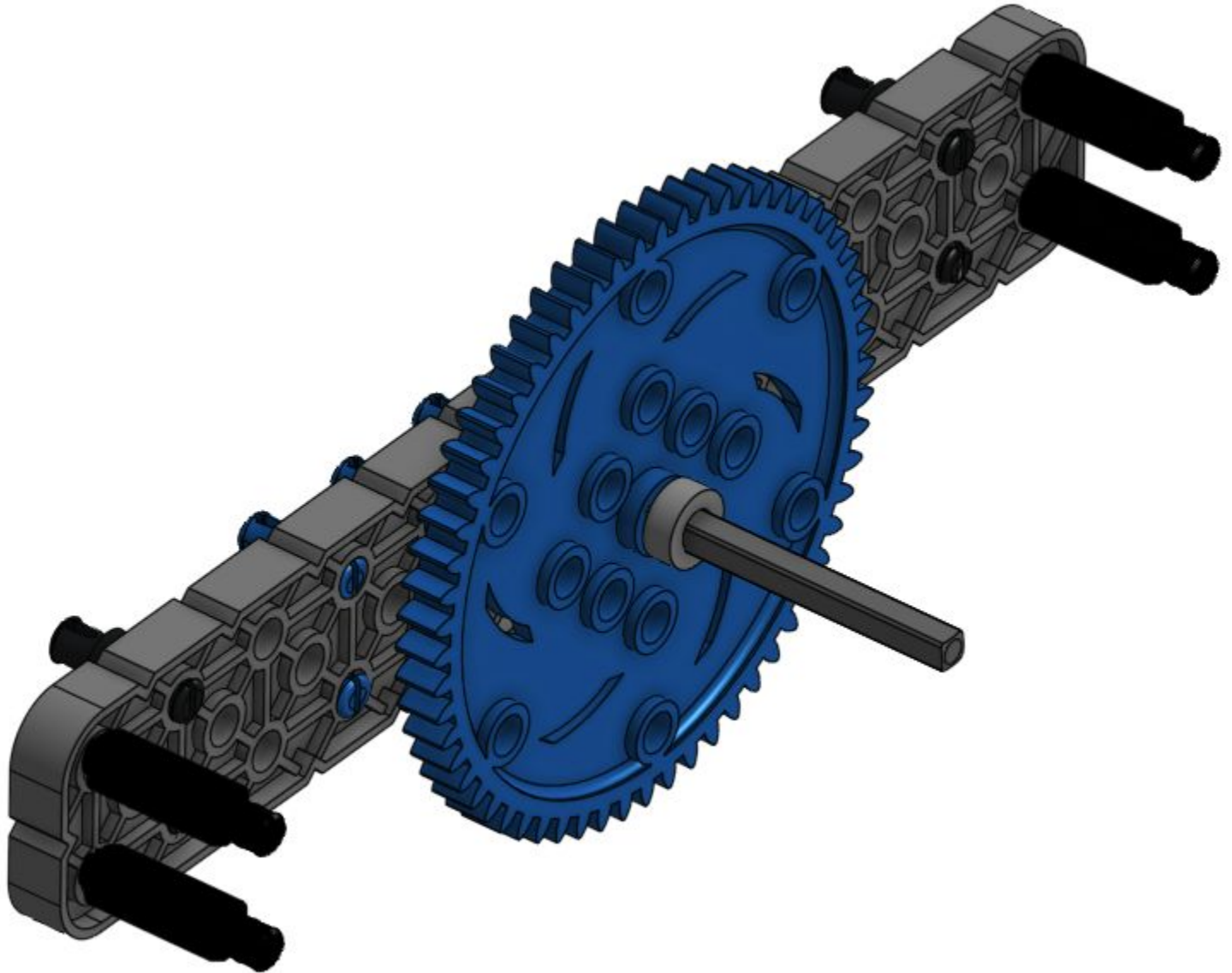
x4 x1 

Parts List:

x1

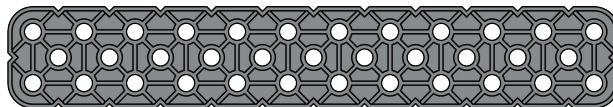


Parts List:

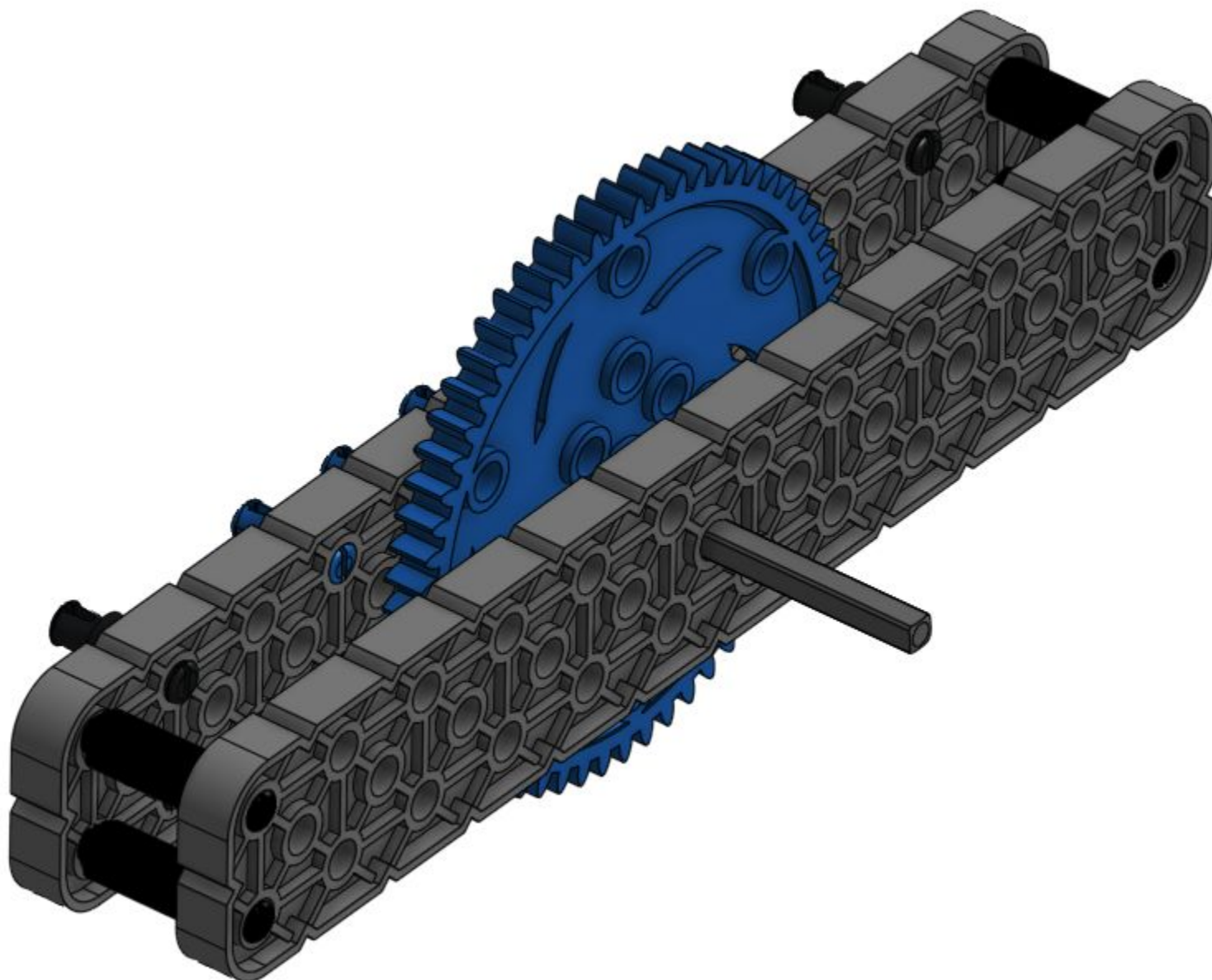
x1 

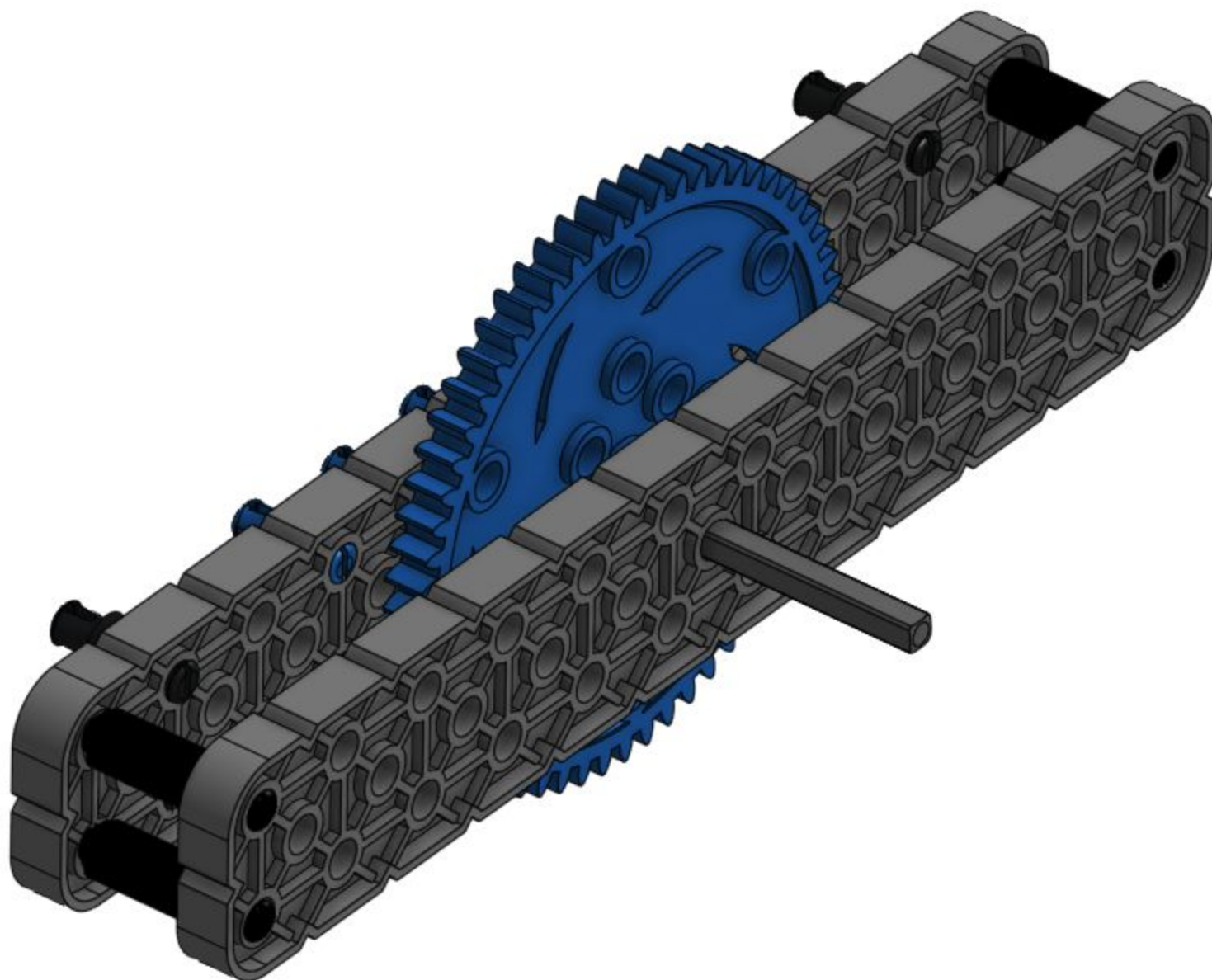
Parts List:

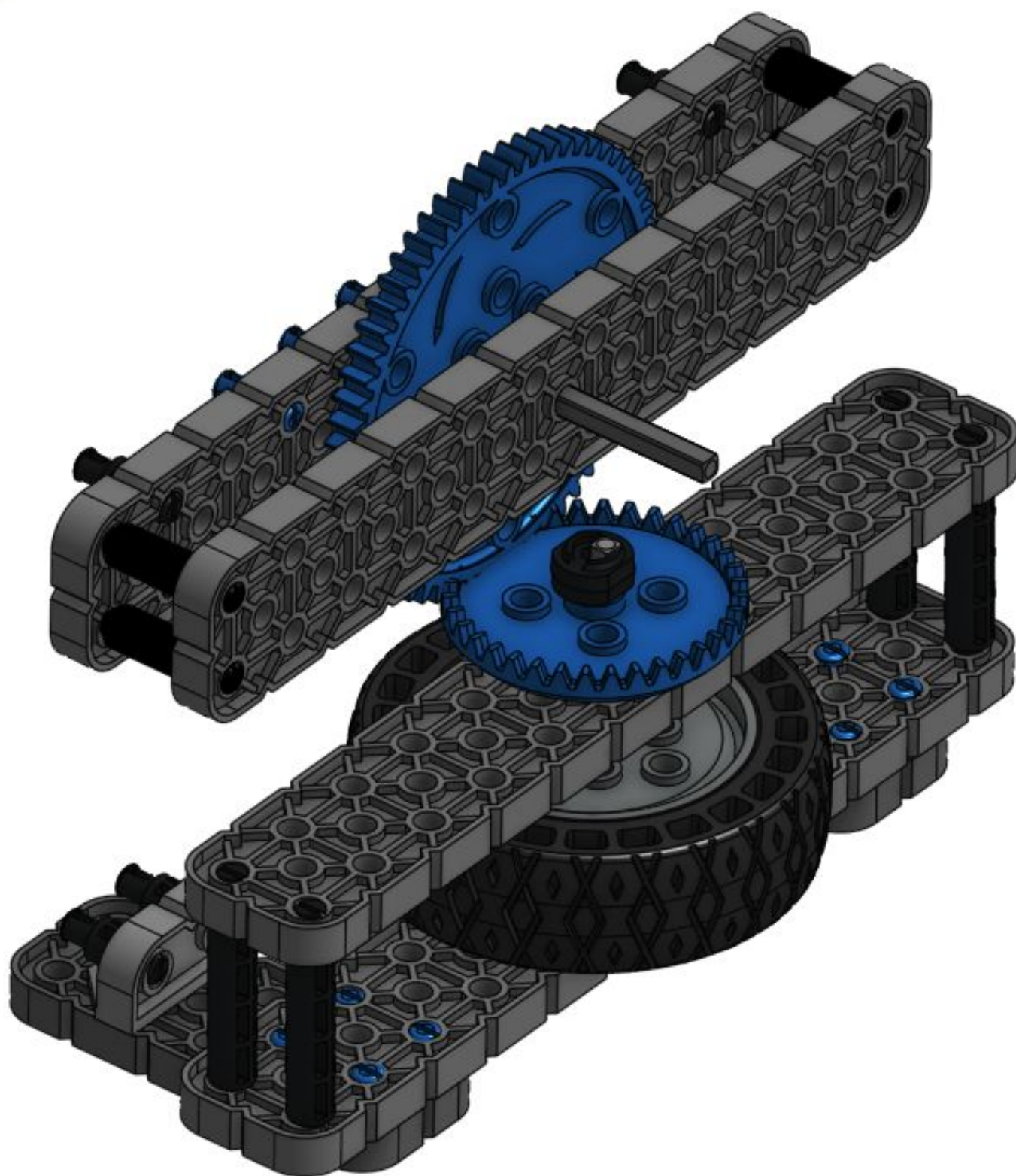
x1



2x12 beam

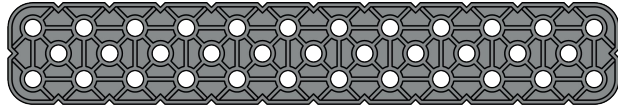
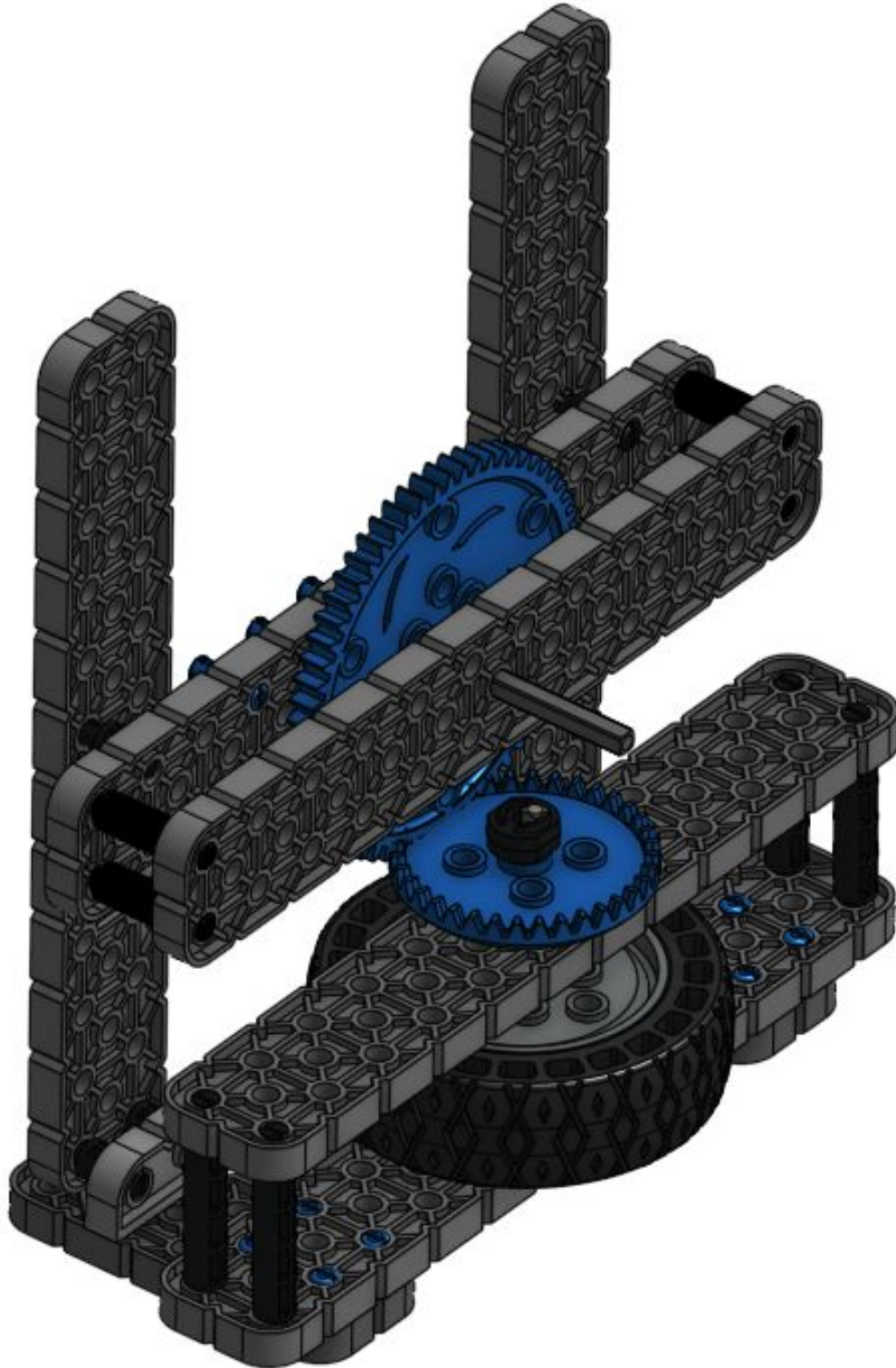






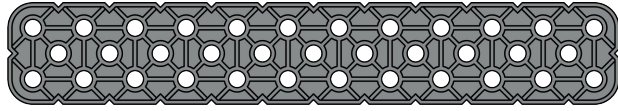
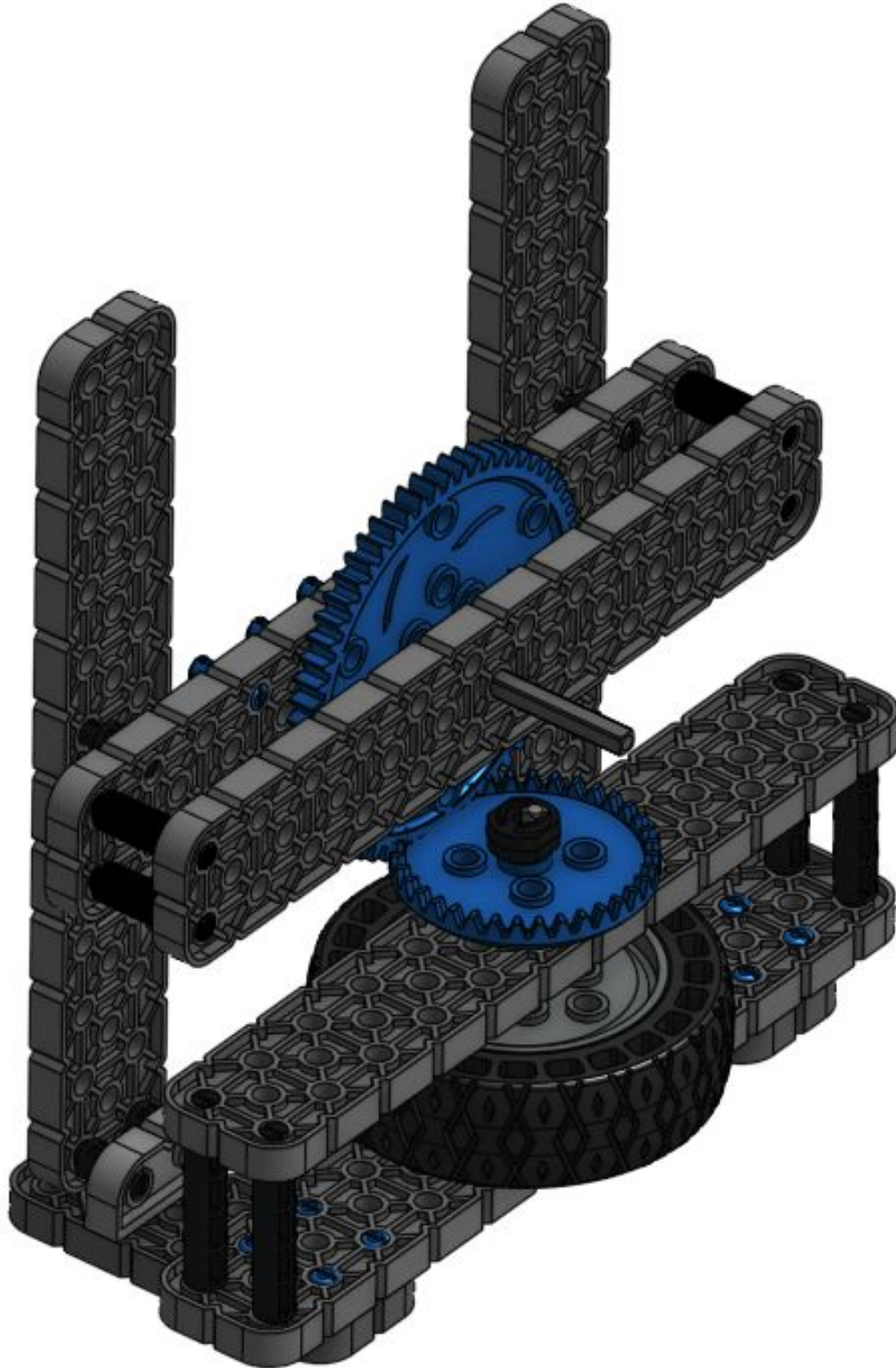
Parts List:

x2

*2x12 beam*

Parts List:

x2

*2x12 beam*

Parts List:

x1

